



Image not found or type unknown

360,166

Real-Time.

High Poly	Low Poly	Quad Topology	Pivot
360,166	.		

PBR 4096×4096

Blender FBX GLTF / GLB High Poly

<https://drive.google.com/file/d/1OEKZKUWkVskaZgpwZvIzYDoSh42gYFwx/view?usp=sharing>

<https://drive.google.com/file/d/1FFekkJ83FB10purYs1FP4073BXEDQXxQ/view?usp=sharing>

```

:
:
: 3
: 18 30
:
: 1
: 2026.06.13
: 2026.09.30

```